
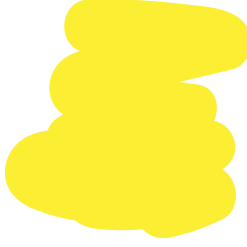
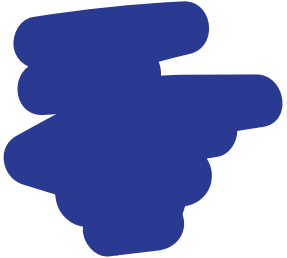
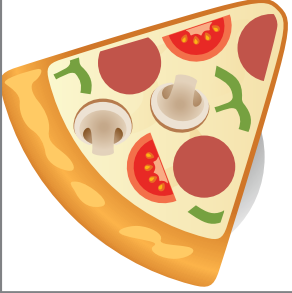



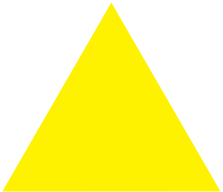


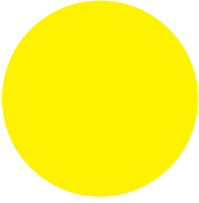

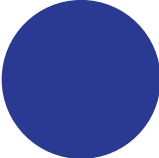
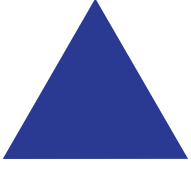
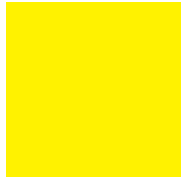
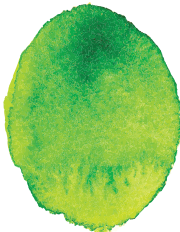



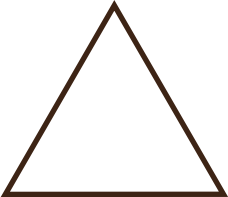
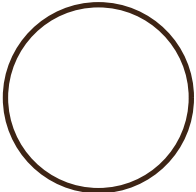


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把右边棋子剪下来

将几何图形放置在上面的格子中，使交叉口的图形具有列和列的特性(颜色和形状)

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把右边棋子剪下来

将几何图形放置在上方的格子中，使交叉口的图形具有列和列的特性(颜色和形状)

